

Diocesan Boys' School Primary Division
Report on the Use of the Life-wide Learning Grant
 _____2021-2022____ School Year

Category 1: To organise / participate in life-wide learning activities

Domain	Brief Description of the Activity	Objective	Date	Target Students (Level)	Evaluation Results	Actual Expenses	Nature of Expenses*	Essential Learning Experiences# (Please put a ✓ the appropriate box(es); more than one option can be selected)					
								I	M	P	S	C	
1.1	Local Activities: To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness , or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students positive values and attitudes												
Gifted Education	Applying Mathematics Gifted Programme (Coaching Fee)	To enrich students' mathematical knowledge and develop their appreciation for application of mathematics in various areas	10/2021-6/2022	G.4-6	Students developed their problem solving ability in challenging questions	\$6,000.00	E5	✓					
	Chinese Creative Writing Gifted Programme (Coaching Fee)	To boost students' creativity and build up their life-long interest in Chinese writing	10/2021-6/2022	G.4-6	Students were taught writing skills in various text types and genres	\$16,200.00	E5	✓					
	Chinese Debate and Public Speaking Gifted Programme (Coaching Fee)	To help students acquire the necessary skills for debate and public speaking in Chinese	10/2021-6/2022	G.4-6	Students were able to familiarize themselves with the format and speaking roles in a debating competition	\$14,700.00	E5	✓					
	Chinese Performing Arts Gifted Programme (Coaching Fee)	To boost students' self-confidence and creativity and interest in drama and the Chinese language	10/2021-6/2022	G.3-6	Students enjoyed reading and dramatizing the script and learnt different techniques to convey the personalities of characters	\$24,800.00	E5	✓		✓			
	English Creative Writing (Coaching Fee)	To help young writers improve their writing craft and enhance their literary understanding	10/2021-6/2022	G.4-6	Students were taught writing skills in various text types and genres	\$13,500.00	E5	✓					
	English Debating and Public Speaking Gifted Programme (Coaching Fee)	To help students acquire the necessary skills for debating and public speaking in English	10/2021-6/2022	G.4-6	Students were able to familiarize themselves with the format and speaking roles in a debating competition	\$22,000.00	E5	✓					
	English Performing Arts Gifted Programme (Coaching Fee)	To develop confidence and express oneself using English through the use of various dramatic techniques	10/2021-6/2022	G.4-6	Students took part in a drama competition and learnt to cooperate with each other in both acting onstage and backstage support	\$25,000.00	E5	✓		✓			
	Robotics Gifted Programme (Coaching Fee)	To obtain various STEM skills and knowledge, and maximize creativity, innovation and co-operation among students	10/2021-6/2022	G.4-6	Students learnt basic engineering and programming concepts and developed problem solving skills in designing a robot	\$44,200.00	E5	✓					
	Robotics Gifted Programme (Competition Registration Fees)		3/2022	G.4-6		\$4,800.00	E1	✓					
	Robotics Gifted Programme (Transportation Fee)		6/2022	G.4-6		\$238.00	E2	✓					
	Young Scientists Gifted Programme (Coaching Fee)	To nurture students who have talents and potentials in the area of science and creativity to be a scientist	10/2021-6/2022	G.4-6	Students conducted a small scale research and learnt to solve everyday problems using a scientific approach	\$24,850.00	E5	✓					
Young Scientists Gifted Programme (Transportation Fee)	8/2022		G.4-6	\$500.00		E2	✓						
Physical Education	Swimming Gala Finals	To showcase students' physical abilities and engage in friendly competitions with peers	9/2021	G.2-6	Cancelled due to COVID-19	\$0.00	E1	✓					
	Sports Day Finals	To showcase students' physical abilities and engage in friendly competitions with peers	2/14/2022	G.2-6	Cancelled due to COVID-19	\$0.00	E1	✓					
	Sports Teams (Coaching Fee)	To develop sports skills, fitness and teamwork in preparation for interschool competitions	10/2021-8/2022	G.1-6	Student could join more competitions by using the funding	\$117,819.00	E5	✓					
STEAM	Disney's STEM Exploration	To provide hands-on, interactive learning experiences to understand the application of STEM in real-world settings	6/2022	G.5	Cancelled due to COVID-19	\$0.00	E1	✓					
	Ocean Park Lift-Wide Learning Journey	To provide hands-on, interactive learning experiences to understand the application of STEM in real-world settings	6/2022	G.6	Cancelled due to COVID-19	\$0.00	E1	✓					

Chinese Language	「五、六年級精英班寫作工作坊」	工作坊能啟發學生的創意思維,提高寫作興趣。	1/2022-2/2022	G.5-6	Cancelled due to COVID-19	\$0.00	E5	✓				
	實地考察寫作計劃	五、六年級全體學生由老師及家長義工帶領,分別到香港公園及寨城公園考察,學生須作記錄,回校需完成一篇遊記。	1/2022-3/2022	G.5-6	Cancelled due to COVID-19	\$0.00	E1	✓				
General Studies	GS Field Trips	To enable students to visit places of interest as an extension of the core curriculum, as well as part of the life-wide learning experience.	11/2021-4/2022	G.1-6	Cancelled due to COVID-19	\$0.00	E1, E2	✓				
	GS L.E.A.P.	1.To enable students to have healthy personal development. 2.To recognize students' roles and responsibilities as a member of the family and society and to show concern and care for other's well-being.	2-3/2022	G.1-6	Cancelled due to COVID-19	\$0.00	E1	✓				
Maths	Math Talk conducted by a University Lecturer	To promote mathematical thinking, understanding and problem solving	4/2022	G.5-6	Cancelled due to COVID-19	\$0.00	E5	✓				
	Math Team Training	To improve students' math knowledge and skills, and to prepare them for participation in math competitions and contests.	10/2021-6/2022	G.1-6	Positive feedback from students and teachers. Students joined many external competitions and gained awards.	\$35,000.00	E6	✓				
English Language	Raft Building Activity	Students were given some bamboo poles and string and had to work together to build a raft.	7/2022	G5	Photos were taken and students gave oral feedback in class	\$2,000.00	E1	✓	✓			
	Author Talk	To learn about the life of an author and what qualities are needed to write books.	1/2022	G6	Students wrote their reflections in their journals	\$5,000.00	E5	✓	✓			✓
(Please insert rows above if the space provided is insufficient.)												
						Sub-total of Item 1.1	\$356,607.00					
1.2	Non-Local Activities: To organise or participate in non-local exchange activities or non-local competitions to broaden students' horizons											
(Please insert rows above if the space provided is insufficient.)												
						Sub-total of Item 1.2	\$0.00					
						Expenses for Category 1	\$356,607.00					

Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning

Domain (Please select or fill in the domain as appropriate)	Item	Purpose	Actual Expenses (\$)
Gifted Education	Virtual Robotics Toolkit	To understand STEAM concepts through building and programming a robot	\$5,950.00
English Language	A-Z Reading Platform	To read more widely across a range of topics	\$47,250.00
(Please insert rows above if the space provided is insufficient.)			
Expenses for Category 2			\$53,200.00
Expenses for Categories 1 & 2			\$409,807.00

Category 3: Estimated Number of Student Beneficiaries

Total number of students in the school:	921
Number of student beneficiaries:	921
Percentage of students benefitting from the Grant (%):	100%

* : Input using the following codes; more than one code can be used for each item.

Code for Expenses

E1 Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)

E6

Fees for students attending courses, activities or training organised by exter

- E2 Transportation fees
- E3 Fees for non-local exchange activities / competitions (students)
- E4 Fees for non-local exchange activities / competitions (escorting teachers)
- E5 Fees for hiring expert / professionals / coaches

- E7 Purchase of equipment, instruments, tools, devices, consumables
- E8 Purchase of learning resources (e.g. educational softwares, resource packs)
- E9 Others (please specify)

I: Intellectual Development; M: Moral & Civic Education; P: Physical and Aesthetic Development; S: Community Services; C: Career-related Experiences